

spencer english williams

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Skills

Developer experience, infrastructure-as-code, CI/CD, agile development
AWS, HCL, Go, Jira, Python, Bash, Sphinx
microcontrollers, woodworking, furniture design, bicycle maintenance

Experience

Senior Software Engineer I (DevOps) | OpenSesame | Aug 2023 – present

→ Continuing all prior DevOps responsibilities, with more of an emphasis on cross-team collaboration

Software Engineer III (DevOps) | OpenSesame | Oct 2021 – Aug 2023

→ Developing and maintaining the engineering department's development environments, a monolithic platform comprising 500+ Terraform configurations across 50+ AWS accounts

Software Engineer II (Revenue Engineering) | OpenSesame | Mar 2020 – Oct 2021

→ Began decoupling a legacy monolith into microservices

Software Engineer (Product) | Rigado | Oct 2016 – Feb 2020

→ Built a large-scale MQTT message archive and retrieval system

Software Engineer | Uncorked Studios | Nov 2013 – Oct 2015

→ Built a prototype Android app that enabled the phone to tell if it was underwater or not

Software Engineer | Upstart Labs | Jan 2012 – Oct 2013

→ Built iPhone applications for our startup clients

Achievements

Local Mastery Program | Northwest Woodworking Studio | 2017

Bicycled across the United States | 2013

Bachelor of Science, Mechanical Engineering | Carnegie Mellon University | 2011

Eagle Scout | Boy Scouts of America | 2007